

JESS NORDQUIST

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949.933.7573
Austin, Texas

Education

ART CENTER COLLEGE OF DESIGN

B.F.A., *Honors with Distinction*
Interactive Design *emphasis*
2009 – 2012 | Pasadena, CA

SADDLEBACK COLLEGE

Graphic Design *major*
2006 – 2008 | Mission Viejo, CA

Tools

Photoshop
Illustrator
InDesign
AfterEffects
Sketch
Invision/Craft

UX Methodologies

Interviewing
A/B Testing
Affinity Mapping
Empathy Mapping
2x2 Narrowing
Storyboarding
Wireframing
Journey Maps
Personas

References available
on request.

USER EXPERIENCE DESIGN & RESEARCH

Curious and enthusiastic, exploring projects that incorporate design thinking to foster creative collaboration, positive impact, and delight across a variety of product, environmental, and social applications.

Experience

CHARLES SCHWAB, IT Engineer, Sr. User Experience | Austin, TX | 05.2018 – Current
Facilitating UX and leading UI for internal mobile app development, including research and design support for elevating the digital workplace experience.

FREELANCE DESIGN | Los Angeles, CA – Austin, TX | 08.2012 – Current
Visual design and brand development for web, mobile, and print applications.
Selected clients: Salt Flat Studios, Interactivism, VIDA & Co., Mocean, Artifact, and Communities In Schools.

GUIDE CHANGE, UX/UI Design Contractor | Austin, TX | 12.2017 – 02.2018
Led design, interviews, and research for a financial management app for senior citizens.
Deliverables included research insights, wireframes, and final UI for 20+ screens for an MVP prototype.

REALPAGE, INC., Sr. UX/UI Designer | Richardson, TX | 10.2014 – 07.2017
UX design lead in product innovation for the rental housing industry. Design projects utilized design thinking methodologies, agile process, and regular communication with stakeholders and developers. Major project: design of the corporate global UI Library in support of 60+ products and applications.

RADLEY STUDIOS, Design Contractor | Los Angeles, CA | 03.2013 – 11.2013
Assisted with brand development and design for clients in the entertainment industry. Selected client projects: Discovery Channel, Investigation Discovery, CISCO, and Real Medicine Foundation.

TROIKA, Design Contractor | Los Angeles, CA | 09.2012 – 03.2013
Assisted with brand development and design for clients in the entertainment industry. Selected client projects: AMC, Food Network, A&E, FX, PBS, Univision, UniMas, GalaTV, and Participant Media.

KARTEN:DESIGN, Design Intern | Marina del Rey, CA | 11.2011 – 01.2012
Worked closely with the user research team to create infographics and design for research materials developed for current clients, most notably Kohler.

Extracurricular Projects & Volunteer Work

User Experience Designer, Goodzilla | 06.2018 – Current
Leading UX design and project management for a resource kiosk to assist the Austin community's homeless population. Project winner for ATX Hack4Change 2018.

UX Design Researcher, Communities That Build Communities | 11.2017 – 02.2018
Conducting research and interviews for an independent outreach project in collaboration with the Tiny Hacker House initiative to discover design pathways that address the affordable housing crisis through building community.

Organizations

OpenIDEO Austin
Community Assessment/Researcher

Action Design Lab ATX
Contributing Member

Events

UT Girls Day, Feb 2018
UX Design Mentor with Experimental Civics
Facilitated workshop activities to introduce kids in STEM to design thinking concepts.

ATX Hack4Change 2018, PROJECT WINNER
User Experience Designer with Team GOODZILLA